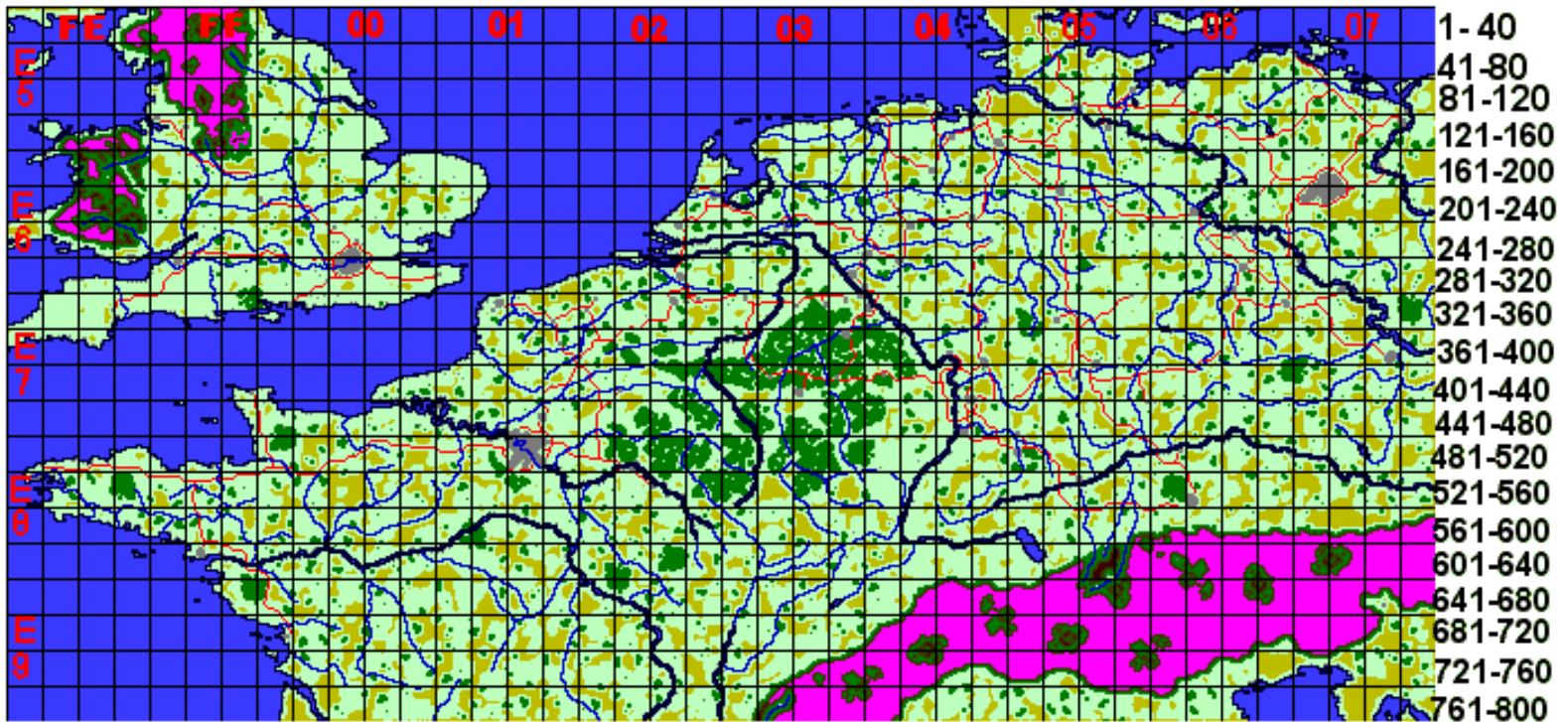


This is a brief explanation of how the EAW Griddata.dat Grid governs the EAW World



Griddata is 800 records of 8 bytes each (6400 bytes total) .The records cover the EAW Map stretching Horizontally (from top) left to right, as 40 columns each. So records 1-40 cover the first row, etc. as illustrated. Each record for sure can code for objects on the map within that area, and also at least the adjoining areas to the right and below. So record 1 can code also for area of 2, 41 and 42. Griddata address is 8X record #.

Image Below Illustrates close up of how the first (1) Grid Location does also govern adjacent areas easily.

